Boy Scout Ranks

Scout Requirements

Requirements for new members of the Troop.

- 1. Complete the fifth grade, or be 11 years old, or have earned the Arrow of Light Award, but be younger than 18 years old.
- 2. Submit a completed Boy Scout application, Class 2 Medical Form, and the required membership fees.
- 3. Demonstrate tying the square knot.
- 4. With your parent or guardian, complete the exercise in the pamphlet "How to protect Your Children from Child Abuse and Drug Abuse."
- 5. Participate in a Scoutmaster Conference where as part of the discussion, you should repeat from memory the Scout Oath, Law, Slogan, Motto, Pledge of Allegiance, and Outdoor Code. You should also know the Scout sign, salute, and handclasp.

Tenderfoot Requirements

Camping

- 1. Present yourself to your leader properly dressed before going on an overnight camping trip. Show the camping gear you will use. Show the right way to pack and carry it.
- 2. Spend at least 2 nights on a patrol or troop campout. Sleep in a tent that you have helped pitch on a ground bed that you have prepared.

Citizenship

- 1. Demonstrate how to display, raise, lower, and fold the flag of the United States.
- 2. Show the proper ways to respect the flag while part of a ceremony.
- 3. Explain the symbolism of all flag parts.
- 4. Know your patrol name, give the patrol yell, and describe your patrol flag.

First Aid/Saftey

- 1. Explain the buddy system and tell why we often use it in Scouting.
- 2. Demonstrate the Heimlich maneuver and tell when it is used.
- 3. Show first aid for the following: Bites and stings of insects and ticks, Blisters on the hand and foot, Nosebleed, Simple cuts and scratches, Poisonous snakebites, Minor burns and scalds (1st degree)
- 4. Describe shock, its symptoms and how to treat it.

Fitness

Complete 4 out of 5 exercise catergories:

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    (age)
    11
    12
    13+

    Pushups
    10
    20
    30

    Pullups
    2
    4
    6

    Situps
    40
    60
    80

    Mile run/walk (min)
    10
    9
    8

    1/4 mile swim (min)
    20
    20
    20
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Hiking

- 1. Explain the rules of safe hiking both on the highway and cross-country, during the day and at night. Explain what to do if you are lost.
- 2. Explain what equipment should be taken on a day or night hike and why.

Nature

1. Identify local poisonous plants; tell how to treat for exposure to them.

Scoutcraft

- 1. Demonstrate how to whip and fuse the ends of rope.
- 2. Demonstrate tying two half hitches and a tautline hitch by using these knots to pitch a tent or demonstrate other appropriate uses for these knots.

Scoutmaster Conference

Participate in a Scoutmaster Conference where, as part of the discussion, you should repeat from memory and explain in your own words the meaning of the Scout Oath, Law, Motto, and Slogan.

Complete a Board of Review

Second Class Requirements

Camping

- 1. Since joining, have participated in five separate troop/patrol activities (other than meetings), two of which included a campout.
- 2. While camping with the troop, select your patrol site and sleep in a tent that you have pitched. Explain why you chose that site.

Citizenship

- 1. Participate in a flag ceremony for your school, religious institution, chartered organization, community, or troop activity.
- 2. Participate in an approved (minimum of 1 hour) service project.

Cooking

- 1. Discuss when it is appropriate to use a cooking for and a stove. Explain safety procedures for both.
- 2. Build and light a cooking fire using not more than two matches.
- 3. Demonstrate how to light at least 2 different kinds of camping stoves.
- 4. Explain how season and activity level factor into creating an appropriate menu. Give some examples of well-balanced meals.
- 5. On a campout, assist with meal planning, preparation, and clean-up. Tell how to store, transport, and prepare the foods you selected.

First Aid/Safety

- 1. Demonstrate first aid for the following: Bite of a suspected rabid animal, Puncture wound from a splinter nail or fish hook, Serious burns (2nd degree), Object in the eye, Heat exhaustion, Shock, Heat stroke, Dehydration, Hypothermia, Hyperventilation
- 2. Show what to do for "hurry" cases of stopped breathing, serious bleeding and internal poisoning.
- 3. Prepare a personal first aid kit to take with you on a hike. Explain why you packed the items you chose.
- 4. Recite and explain the Safe Swim Defense Plan.
- 5. Tell what to do in case of an accident.

Fitness

- 1. Jump feet first into water over your head in depth, level off and swim 25 yards on the surface, stop, turn sharply, resume swimming, the return to your starting place**
- 2. Demonstrate water rescue methods by reaching with your arm or leg, by reaching with an object, and by throwing lines. Explain and discuss the orders of methods of water rescue (especially how and why to avoid contact with a victim)
- 3. Participate in an approved school, community, or troop program on the dangers of using drugs, alcohol, and tobacco, and other practices that could be harmful to your health. Discuss your participation in the program with your family.

Hiking

- 1. Demonstrate how a compass works and how to orient a map. Explain what map symbols mean.
- 2. Using a compass and a map together, take a 5 mile hike (or 10 miles by bike) approved by an adult troop leader and your parent or guardian.
- 3. On a map, point out 10 different symbols, including contour lines. Tell what they represent.

Nature

1. Identify or show evidence of at least 10 kinds of wild animals (birds, mammals, reptiles, fish and mollusks) found in your community.

Scoutcraft

1. Earn Tot'n'chip

Scoutmaster Conference

Participate in a Scoutmaster Conference where, as part of the discussion, be prepared to talk about your level of "Scout Spirit" as exemplified by your attitude and level of participation in Troop and Patrol activities. Be further prepared to discuss your leadership skills.

Complete a Board of Review

First Class Requirements

Camping

1. Since joining, have participated in ten separate troop/patrol activities (other than meetings), three of which include campouts since becoming second class.

Citizenship

1. Visit and discuss with a selected individual approved by an adult troop leader (elected official, judge, attorney, civil servant, principal, teacher) your constitutional rights and obligations as a U.S. citizen.

Cooking

1. Help develop a patrol menu for a campout. Tell how the menu includes the basic food groups and meets nutritional needs.

- 2. Using the menu you developed make a food list showing the ingredients and quantities needed for the patrol and their costs. After securing the ingredients show that you stayed in budget.
- 3. Make a list of the equipment that you will need for the menu you have made.
- 4. Serve as a patrol cook at camp for the menu that you helped plan. Supervise your assistants in fire building or in lighting a stove as well as in preparing the meals
- 5. Explain the procedures to follow in the safe-handling and storage of fresh meats, dairy products, eggs, vegetables, and other perishable foods. Tell how to properly dispose of every sort of camp food garbage as well as dishwater.

First Aid/Safety

- 1. Demonstrate bandages for injuries on the head, the upper arm, collarbone, and for a sprained ankle.
- 2. Tell the five most common signs of a heart attack. Explain the steps (procedures) in cardiopulmonary resuscitation (CPR).
- 3. Show how to transport by yourself, and with one other person, a person: from a smoke-filled room with a sprained ankle, for at least 25 yards
- 4. Tell what precautions must be taken for a safe trip afloat.

Fitness

- 1. Successfully pass the BSA Swimmer test. **
- 2. Demonstrate the clothes flotation requirement from swimming merit badge.**

Hiking

1. Demonstrate how to find directions during the day and night without a compass.

Hiking

1. Using a compass, complete an orienteering course that covers at least 1 mile and has at least 6 points Measure the height and width of designated items.(tree, tower, ditch, etc.)

Nature

1. Identify or show evidence of at least 10 kinds of native plants found in your community.

Scoutcraft

- 1. Demonstrate tying the timber hitch and clover hitch. Join two or more poles together using the square, shear, and diagonal lashings.
- 2. Use lashings to make a useful camp gadget.

3. Demonstrate tying and use the bowline (rescue knot) and the sheetbend. Describe several ways to use a bowline.

Scoutmaster Conference

Participate in a Scoutmaster Conference where, as part of the discussion, be prepared to talk about your level of "Scout Spirit" as exemplified by your attitude and level of participation in Troop and Patrol activities. Be further prepared to discuss your leadership skills.

Complete a Board of Review

** may be waived by the troop committee for medical or safety reasons

Star Requirements

- 1. Be active in your troop and patrol for at least four months as a First Class Scout.
- 2. Demonstrate Scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.

3.	Earn six merit badges, including any four from the required list for Eagl Name of Merit Badge
	(required for Eagle)
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A Scout may choose any of the 15 required merit badges in the 12 categories to fulfill this requirement. See the Eagle rank requirements for a complete list of required badges for Eagle.

4. While a First Class Scout, take part in service projects totaling at least six hours of work. These projects must be approved by your Scoutmaster.

5. While a First Class Scout, serve actively for four months in one or more of the following troop positions of responsibility (or carry out a Scoutmaster-assigned leadership project to help the troop):

Boy Scout troop

- Patrol leader,
- Assistant senior patrol leader,
- Senior patrol leader,
- Troop guide,
- Order of the Arrow troop representative,
- Den chief,
- Scribe,
- Librarian,
- Historian,
- Quartermaster,
- Bugler,
- Junior Assistant Scoutmaster,
- Chaplain aide, or
- Instructor.

Varsity Scout team

- Captain,
- Cocaptain,
- Program Manager,
- Squad Leader,
- Team Secretary,
- Order of the Arrow troop representative,
- Librarian,
- Historian,
- Quartermaster.
- Chaplain Aide,
- Instructor, or
- Den Chief.
- 6. Take part in a Scoutmaster conference.
- 7. Complete your board of review.

Source: Boy Scout Requirements Y2K, #33215D, revised 2001

Life Requirements

1. Be active in your troop and patrol for at least six months as a Star Scout. 2. Demonstrate Scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life. 3. Earn five more merit badges (so that you have 11 in all), including any three more from the required list for Eagle. _____(required for Eagle) _____ (required for Eagle) _____ (required for Eagle) A Scout may choose any of the 15 required merit badges in the 12 categories to fulfill this requirement. See the Eagle rank requirements for a complete list of required badges for Eagle. 4. While a Star Scout, take part in service projects totaling at least six hours of work. These projects must be approved by your Scoutmaster. 5. While a Star Scout, serve actively for six months in one or more of the troop positions of responsibility listed in requirement 5 for Star Scout (or carry out a Scoutmaster-assigned leadership project to help the troop). 6. Take part in a Scoutmaster conference. 7. Complete your board of review. Source: Boy Scout Requirements Y2K, #33215D, revised 2001

Eagle Scout Requirements

1. Be active in your troop and patrol for at least six months as a Life Scout.

2.	 Demonstrate Scout spirit by living the Scout Of Law in your everyday life. 	ath (Promise) and Scout
3.	3. Earn a total of 21 merit badges (10 more than the following: a. First Aid, b. Citizenship in the Community, c. Citizenship in the Nation, d. Citizenship in the World, e. Communications, f. Personal Fitness, g. Emergency Preparedness OR Lifesavin (You must choose only one of these two earned more than one of the badges lisremaining badge to make your total of 2 h. Environmental Science, i. Personal Management, j. Swimming OR Hiking OR Cycling, (You must choose only one of these throave earned more than one of the badg list the remaining badges to make your k. Camping, and l. Family Life. Name of Merit Badge	ee merit badges. If you have

4. While a Star Scout, take part in service projects totaling at least six hours of work. These projects must be approved by your Scoutmaster.

- 5. While a Star Scout, serve actively for six months in one or more of the troop positions of responsibility listed in requirement 5 for Star Scout (or carry out a Scoutmaster-assigned leadership project to help the troop).
- 6. Take part in a Scoutmaster conference.
- 7. Complete your board of review.

Source: Boy Scout Requirements Y2K, #33215D, revised 2001