

EXPECTATIONS OF LEADERS IN TROOP 22

Especially Patrol Leaders

I. Attend all troop functions possible. Call SPL and your assistant if unable to attend. Call SM if SPL is not available.

A. **Troop meetings** - come prepared if you have program to present. Be aware of the program that will take place and have your patrol ready for competitions, games or campout logistics.

B. **Troop Leaders Council meetings** - Bring the ideas that you and your patrol are interested in. The program can only be as exciting as you decide that it is going to be. Use your resources.

C. **Patrol Meetings** - Schedule patrol meetings for a regular time and place. **SET A TIME AND STICK TO IT.** Never call off a meeting. Always remind your patrol members of the meeting, what you will do and what you expect them to do. Call frequently, even fifteen minutes before a meeting will be beneficial. If the meeting is not fun they will not come. Use your resources. The first few meetings after you become PL are the most important in establishing your credibility. Planning, planning, planning! Your APL should be involved in planning and running the meetings. If you are not there he should be able to take over.

II. **Meet campout deadlines on time.**

Patrol Leaders are responsible for:

Patrol permission slips - usually one or two meetings before the outing.

Equipment list, duty roster, menu/food list - go over these forms with your Patrol Advisor, usually by the meeting before an outing.

III. **Delegate authority** - if your absence creates chaos then you are doing too much. Patrol leaders need to have active assistants, quartermasters, scribes and grubmasters. Appoint scouts right away and train them to do their jobs. Ask for help from your Patrol Advisor or an older Scout if you want some advice on how to do this.

IV. **Communications** - with patrol members, Senior leaders, Patrol Advisors and Scoutmaster are vital. No one is alone in any position. A phone call, dropping by someone's house or a note can clear up a lot of possible confusion. Our goal should be that everyone understands troop plans the same way.

V. **Other responsibilities**

A. Advancement - Patrol leaders are directly responsible for the advancement of their patrol. You should monitor who needs what badge and help open up opportunities for your Scouts to advance.

B. Motivation and enthusiasm - encourage patrol spirit and excitement for the program. Take some ownership since it is your program. Encourage Scouts to come to meetings on time and in uniform. Make a point to call Scouts that did not attend to find out why and to let them know what they were missed and how disappointed you were because they weren't there. Better yet, Train them to call you if they are not able to attend.

C. Set the example - As a leader you are in the spotlight. For instance, If you wear your uniform correctly you can expect your patrol members to do the same. Be positive in your language and attitude. If you can set the tone for the troop, then things will run great!